Remote Procedure Call (RPC)

- Paradigms in building distributed applications
- The RPC model
- Primitives
- Issues
- Case study: Sun RPC
- Reading: Coulouris, Chapter 5

Building Distributed Programs: Two Paradigms

Paradigms:

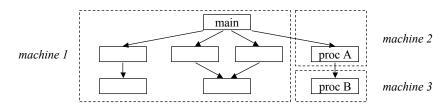
- Communication-Oriented Design
 - Start with communication protocol
 - Design message format and syntax
 - Design client and server components by specifying how they react to incoming messages
- Application-Oriented Design
 - Start with application
 - Design, build, test conventional implementation
 - Partition program

Problems:

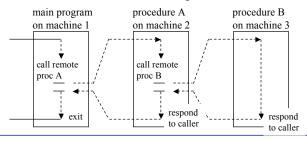
- Protocol-design problems
- Application components as finite-state machines !?
- Focus on communication instead of application!
- Concurrency

Model of Execution for RPCs

• Procedure-call structure of a program



• Model of execution with remote procedure call



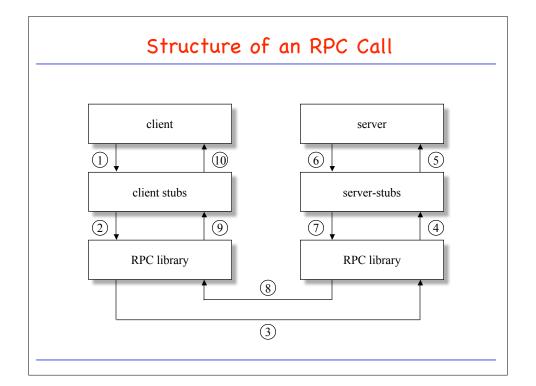
RPC Properties

- Uniform call structure
- Type checking
- Full parameter functionality
- Distributed binding
- Recovery of orphan computations

RPC Primitives

- Invocation at caller side
 - call service (value_args; result_args);
- Definition at server side
 - declaration

- rendezvous statement

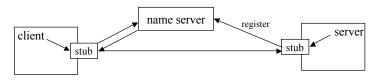


RPCs: Issues

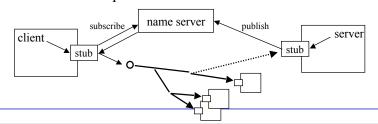
- Parameter passing
 - value parameters
 - reference parameters?
- Marshalling
 - simple data types
 - complex data structures
- Exception handling
 - language dependent
 - need to deal with asynchronous events

Locating Servers

- Broadcast requests
 - broadcast call and process incoming replies
- Name servers
 - server registers with name server



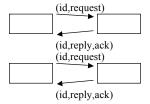
• Combination: publish/subscribe



Communication Protocols for RPC

- Reliable protocols: e.g. TCP
- Unreliable datagram protocols: e.g. UDP
- Specifically designed protocols: Example

Simple Call



Client times out and retransmits request. Three cases:

- request lost
- · server still executing
- · ack lost

Complicated Call

- long gaps between requests
 - acknowledge each message transmission separately

or

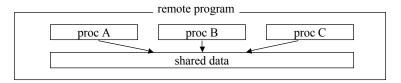
- periodically send "I-amalive" message and use simple-call scheme.
- long messages (don't fit into packet)
 - · segment message
 - segment-relative seq #'s
 - retransmission scheme for segments

RPC in Heterogeneous Environments

- Compile-time support
- Binding protocol
- Transport protocol
- Control protocol
- Data representation

Case Study: SUN RPC

- Defines format for messages, arguments, and results.
- Uses UDP or TCP.
- Uses XDR (eXternal Data Representation) to represent procedure arguments and header data.
- Compiler system to automatically generate distributed programs.
- Remote execution environment: remote program.



• Mutually exclusive execution of procedure in remote program.

Identifying Remote Programs and Procedures

Conceptually, each procedure on a computer is identified by pair

(prog, proc)

- prog: 32-bit integer identifying remote program
- proc: integer identifying procedure
- Set of program numbers partitioned into 8 sets.

0x00000000 - 0x1fffffff assigned by SUN
0x20000000 - 0x3fffffff assigned by local system manager
0x40000000 - 0x5fffffff temporary
0x60000000 - 0xffffffff reserved

• Multiple remote program versions can be identified:

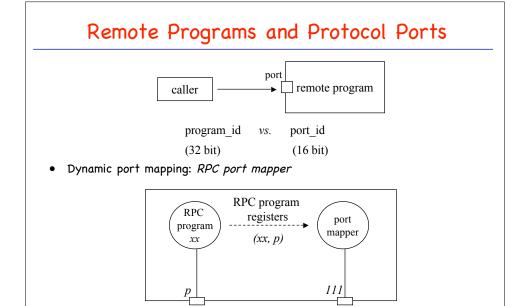
(prog, version, proc)

Example RPC Program Numbers

<u>name</u>	assigned no	description
portmap	100000	port mapper
rstatd	100001	rstat, rup, perfmeter
rusersd	100002	remote users
nfs	100003	network file system
ypserv	100004	yp (NIS)
mountd	100005	mount, showmount
dbxd	100006	DBXprog (debug)
ypbind	100007	NIS binder
walld	100008	rwall, shutdown
yppasswdd	100009	yppasswd

Communication Semantics

- TCP or UDP ?
- Sun RPC semantics defined as function of underlying transport protocol.
 - RPC on UDP: calls can be lost or duplicated.
- at-least-once semantics if caller receives reply.
- zero-or-more semantics if caller does not receive reply.
- Programming with zero-or-more semantics: idempotent procedure calls.
- Sun RPC retransmission mechanism:
 - non-adaptive timeouts
 - fixed number of retransmissions



well-known port

for port manager

port currently used

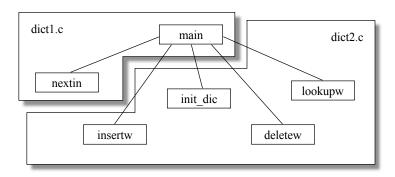
by this RPC program

Sun RPC Message Format: XDR Specification enum msg type { /* RPC message type constants */ CALL = 0;REPLY = 1;}; /* format of a RPC message struct rpc_msg { unsigned int mesgid; /* used to match reply to call */ union switch (msg_type mesgt) { case CALL : call_body cbody; case REPLY: reply_body rbody; }; struct call body { /* format of RPC CALL u_int rpcvers; /* which version of RPC? /* remote program number u int rprog; u_int rprogvers; /* version number of remote prog u_int rproc; /* number of remote procedure opaque auth cred; /* credentials for called auth. opaque_auth verf; /* authentication verifier /* ARGS */ };

Message Dispatch for Remote Programs Proc A1 Proc A2 client stub for B1 proc B1 proc B2

Creating Distributed Applications with Sun RPC Example: Remote Dictionary Using rpcgen

• Procedure call structure:



Procedures should execute on the same machines as their resources are located.

Specification for rpcgen /* rdict.x */ Specify: /* RPC declarations for dictionary program */ constants const MAXWORD = 50; data types const DICTSIZ = 100; remote programs, struct example { /* unused; rpcgen would their procedures, int exfield1; /* generate XDR routines */ types of parameters char exfield2; /* to convert this structure.*/ $/ \, {\rm \star}$ RDICTPROG: remote program that provides insert, delete, and lookup */ program RDICTPROG { /* name (not used) */ int INSERTW(string) = 2;/* second proc.... */ int DELETEW(string) = 3; int LOOKUP(string) = 4; = 1;/* version definit.*/ = 0x30090949;/* program no /* (must be unique)*/

