CSCE 314
Programming Languages

Introduction and Course Administration

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CSCE 314: Programming Languages

Course Homepage

http://faculty.cse.tamu.edu/hlee/csce314/

Textbooks

2. The Java Programming Language, 4th Ed, Ken Arnold, James Gosling, and David Holmes, Addison-Wesley Professional

Other Reading Material: See the course homepage
CSCE 314: Programming Languages

- Prerequisites:
  - CSCE 221 (corequisite)
  - CSCE 222 (not official, but implicit)
  - Familiarity with recursion
  - Familiarity with complexity analysis
  - Eager to learn (Enthusiasm)
  - Perseverance
  - Positive, constructive thinking
  - ...
Motivations

- Ever increasing complexity and the size of modern computer programs
- Ever increasing time and cost of program development
- Ever increasing requirements on the correctness of the programs
- *Ever increasing need for a better programmer who learns new languages easily!*
Course Objectives (1)

Understand the fundamental concepts of the programming languages:

- Broader understanding of language constructs, common abstraction mechanisms, and efficiency consideration

- Understanding of the basics of how programs written in high-level programming languages are executed, i.e., parsing, internal program representation, type checking, interpretation
Course Objectives (2)

Understand the fundamental concepts of the programming languages:

- Encourage the use of formal verification
- Effective use of the functional programming approach to design and implement programs
- Understanding of the main features of modern object-oriented languages
Course Outline (1)

Language Processing
- Grammars, lexing and parsing
- Abstract syntax, internal representations
- Types and type checking
- Interpretation
- Basics of an implementation of a simple programming language
Course Outline (2)

- Study of a Functional Language - Haskell
  - Type inference
  - Parametric polymorphism
  - Higher-order functions
  - Algebraic data types
  - Abstract data types and modules
  - Type classes
  - Effects in a “pure” language
Course Outline (3)

- Study of an Object-Oriented Language - Java
  - Subtyping and inheritance, subtype polymorphism
  - Exception handling
  - Generics, wildcards
  - Reflection
  - Concurrency
Grading

- Homework: 30%
- Midterm Examination: 30%
- Final Examination: 30%
- Quizzes and Exercises: 10%
Assignments and Submission

- Homework will be assigned on approx. bi-weekly
- Turn in all work on eCampus using turnitin before the deadline
- All assignments will be done individually and will include programming, essay-style problems, and problems from the textbook. It is extremely important to read the assignment statements carefully!
Assignments (Cont.)

- Late turn-in will have penalty @1% each hour
- Genuine difficulties must be discussed with Instructor \textit{before the deadline}
- Never cut classes to do your homework
- Some class time will be devoted to hands-on learning (exercises, discussion on homework, etc.)
Collaboration Policy

- Acceptable collaboration includes: (1) discussing the assigned problems to better understand their meaning or (2) discussing possible approaches to assigned problems. Explicitly acknowledge any help received from someone and reference every source you use, whether it is a person, a book, a paper, a solution set, a web page or whatever.

- Unacceptable collaboration includes: (1) copying (verbatim use) of physical papers or computer files (including program files), (2) submission of solutions that are jointly authored, or authored either wholly or in part by other individual, or (3) providing physical papers or computer files (including program files) of your (or third-party) solutions to other individuals.
Earning grade in this course

- Planning to get a passing grade?
  Attend all classes, pay attention in the class, do exercises, do assignments, read book and reading materials, participate in the class.

- How to get a non-passing grade?
  Miss classes, do not pay attention in the class, do not do assignments, do not read reading materials, . . .
Summary

- Read syllabus on how to conduct in the course

- We will study fundamentals of programming languages by way of learning two languages – Haskell and Java

- A lot of “fun” work in the class

- Happy learning!!