CSCE 314
Programming Languages
Java Generics I

Dr. Hyunyoung Lee
Java Generics: History

Pizza: 1996-97, extended Java with generics, function pointers, class cases and pattern matching.

GJ: 1998 derivative of Pizza; Generics the only extension.

Java 1.5: 2004. Modeled after GJ.

PolyJ: 1997, would have required changes to JVM.

NextGen: 1998, avoids oddities of type erasure, still compatible with JVM and existing binaries. Extension of GJ.
Java Generics: Motivation

Typesafe polymorphic containers

Without generics:

```java
List l = new LinkedList();
l.add(new Integer(0));
Integer x = (Integer) l.iterator().next(); // need type cast
String s = (String) l.iterator().next(); // bad cast exception
```

With generics:

```java
List<Integer> l = new LinkedList<Integer>();
l.add(new Integer(0));
Integer x = l.iterator().next(); // no need for type cast
String x = l.iterator().next(); // compile-time error
```

what happens without type cast?
Parameterized Classes

```java
public class Pair<T, U> {
    // T, U: type variables, also formal type parameters
    private T a; private U b;
    public Pair(T t, U u) { a = t; b = u; }
    public T getFirst() { return a; }
    public U getSecond() { return b; }
}
Pair<Integer, String> p = new Pair<Integer, String>(0, "");
// Pair<Integer, String> is an invocation/instance of the generic type
// declaration with actual type arguments.
```

Compare to Haskell:

```haskell
data Pair a b = Pair a b
getFirst :: Pair a b -> a
getFirst (Pair x y) = x
getSecond :: Pair a b -> b
getSecond (Pair x y) = y
```

"Parametric polymorphism"
Generics in object oriented programming : Polymorphism in functional programming
(Mental) Model of Parametrized Classes

```java
public class Pair<T, U> {
    private T a; private U b;
    public Pair(T t, U u) { a = t; b = u; }
    public T getFirst() { return a; }
    public U getSecond() { return b; }
}
Pair<Integer, String> p = new Pair<Integer, String>(0, "");
```

```java
public class Pair<Object, Object> {
    private Object a; private Object b;
    public Pair(Object t, Object u) { a = t; b = u; }
    public Object getFirst() { return a; }
    public Object getSecond() { return b; }
}
```
Parametrized Methods

Example

public class ArrayUtil {
    ...
    public static <E> void print(E[] a) {  // generic method
        for (E e : a) System.out.print(e.toString() + " ");
        System.out.println();
    }
}

Rectangle[] rects = ...; String[] strs = ...;
ArrayUtil.print(rects);
ArrayUtil.print(strs);

Explicit instantiation allowed as well:

ArrayUtil.<Rectangle>print(rects);
ArrayUtil.<String>print(strs);
Parametric Polymorphism

Why does this work?

```java
public static <E> void print(E[] a) {
    for (E e : a) System.out.print(e.toString() + " ");
    System.out.println();
}
```

In Haskell, this did not work:

```haskell
print :: [a] -> IO ()
print ls = mapM_ (putStrLn . show) ls
```

But this did:

```haskell
print :: Show a => [a] -> IO ()
print ls = mapM_ (putStrLn . show) ls
```
Java, too, needs constraints to type parameters

Without constraints, only operations that are supported for all types can be applied to values whose types are type parameters.

If no constraints, the constraint extends Object is assumed:

```java
public static <E extends Object> void print(E[] a) {
    for (E e : a) System.out.print(e.toString() + " ");
    System.out.println();
}
```

"E extends Object" justifies toString
Example of Constraints

Erroneous: OK
public static <E extends Comparable>
public static <E>
void print(List<E> a, E threshold) {
    for (E e : a)
        if (e.compareTo(threshold) < 0) // type error !
            System.out.print(e.toString() + " ");
    System.out.println();
}

Comparable interface itself is really parametrized
(to be discussed)
Type Parameter with Multiple Bounds

Multiple bounds for a single type parameter allowed:

```java
class SortedList<T extends Comparable & Serializable> { . . . }
```

In `<T extends T1 & T2 & . . . & Tn>`,

* `extends` is used in a general sense to mean either “extends” (as in classes) or “implements” (as in interfaces)

* If one of the bounds is a class, it must be specified first

Compare with multiple class constraints in Haskell:

```haskell
class (Show a, Ord a) => a -> [a] -> [String]
smallToString x xs = map show (filter (< x) xs)
```

```
*Main> smallToString 5 [1,2,3,4,5,6]
["1","2","3","4"]
```
Unnamed Type Parameters – Wildcards

```java
static void printAll (List<?> l) {
    for (Object o : l) System.out.println(o);
}
```

Wildcards are both a convenience feature (more concise syntax), and to add support for co/contravariance for type parameters (discussed later).
Plain Bounded Quantification

Example (in C++ like syntax)

```cpp
class Point { public int x; public int y; }
class ColorPoint extends Point { public int color; }
```

This establishes:

```
ColorPoint <: Point
```

Subtyping Example

class Point { public int x; public int y; }
class ColorPoint extends Point { public int color; }
Point move(Point a, int dx, int dy)
{ a.x += dx; a.y += dy; return a; }
...
Point p = new Point();
p.x = 0; p.y = 0;
p = move(p, 1, 2);

ColorPoint cp = new ColorPoint();
cp.x = 0; cp.y = 0; cp.color = 0;
cp = move(cp, 1, 2); // Type error!
p = move(cp, 1, 2); // OK!

With just subtyping, the exact type of cp is lost when passed to and returned from move()
**Bounded Quantification**

Subtype polymorphism in itself is not sufficient

A possible fix to this losing of type accuracy is to use parametric polymorphism (instead of subtype polymorphism):

```plaintext
<T> T move(T a, int dx, int dy)
    { a.x += dx; a.y += dy; return a; }
```

Access to members x and y, and operations on them must be justified by some constraints

```plaintext
<T extends Point> T move(T a, int dx, int dy)
    { a.x += dx; a.y += dy; return a; }
```

Simple constraint: T itself does not occur in the constraint (in the literature, this is sometimes referred to as bounded quantification [Cardelli, Wegner 85])

Constraint is fixed for all instantiations, which turns out to be too limited
Problems with Bounded Quantification

interface Movable { Movable move(int x, int y); }

Define function translate that takes any Movable object, and returns another one of the same type, moved one unit along both axis. translate should have (roughly) the type:

$$\forall T <: \text{Movable. } T \to T$$

First attempt (does not work):

$$<T \text{ extends Movable}> T \text{ translate}(T\ m) \{ \text{ return m.move(1, 1); } \}$$

// type error! move is (essentially) of type

(Movable, int, int) -> Movable

So, we again hit the problem of subtyping losing information!
Binary Method Problem

Assume the following interface:

```java
interface EqComparable { bool eq(EqComparable o); }
```

Task: Define a function `noteq` to compute the negation of `eq`

This is what bounded quantification enables:

```java
<T extends EqComparable> bool noteq(T t, T u) { return !t.eq(u); }
```

Now define a class `MyInt` which is `EqComparable`

```java
class MyInt implements EqComparable {
    bool eq(MyInt o) { ... } // not a valid override
    bool eq(EqComparable o) { ... } // meaningless comparison
}
```
Detour: Rules for Method Overriding (1)

1. The argument list should be exactly the same as that of the overridden method.

2. The return type should be the same or a subtype of the return type declared in the original overridden method in the superclass.

3. The access level cannot be more restrictive than that of the overridden method. For example: if the superclass method is declared public then the overriding method in the subclass cannot be either private or protected.
Detour: Rules for Method Overriding (2)

4. Constructors cannot be overridden.
5. A method declared final cannot be overridden.
6. A method declared static cannot be overridden but can be re-declared.
7. If a method cannot be inherited, then it cannot be overridden.
Detour: Rules for Method Overriding (3)

8. A subclass within the same package as the instance's superclass can override any superclass method that is not declared private or final.

9. A subclass in a different package can only override the non-final methods declared public or protected.

10. An overriding method can throw any uncheck exceptions, regardless of whether the overridden method throws exceptions or not. However, the overriding method should not throw checked exceptions that are new or broader than the ones declared by the overridden method. The overriding method can throw narrower or fewer exceptions than the overridden method.
F-Bounded Quantification

F-bounded quantification allows the type parameter being constrained to appear in its own bound:  \(<T \text{ extends } A<T>>\)

The unsuccessful translate example:

\(<T \text{ extends Movable}> T \text{ translate}(T m) \{ \text{return } m.\text{move}(1, 1); \} \)

can now be written as:

interface Movable<T> { T move(int x, int y); }

\(<T \text{ extends Movable}<T>> T \text{ translate}<T>(T m) \{ \text{return } m.\text{move}(1, 1); \} \)
Binary Method Problem Revisited

Assume the following interface:

```java
interface EqComparable { boolean eq(EqComparable); }
<T extends EqComparable> boolean noteq(T t, T u) { return !t.eq(u); }
```

Define a class `MyInt` which is `EqComparable`:

```java
class MyInt implements EqComparable {
    boolean eq(MyInt) { ... } // not a valid override
    boolean eq(EqComparable) { ... } // meaningless comparison
}
```

Now, using F-bounds:

```java
interface EqComparable<T> { boolean eq(T); }
<T extends EqComparable<T>> boolean noteq<T>(T t, T u) {
    return !t.eq(u); }

class MyInt implements EqComparable<MyInt> {
    boolean eq(MyInt) { ... }
}
```
Another Example: generic sort

```java
<T extends EqComparable<T>> void sort(T[] v)
{
    for(int i = 0; i < v.length; i++)
        for(int j = 0; j < i; j++)
            if (v[j].compareTo(v[i]) < 0) swap(v, i, j);
}
```
Summary

☑ Minor generalizations of F-bounded polymorphism are the backbone of Java, C#, and Eiffel generics.

☑ The essential feature in F-bounds is that bounds are generic too — they change along the argument that is being tested for.

☑ Subtyping is one way of expressing constraints, there are others (Haskell type classes, C++ concepts, ML signatures).